



Updated on 1 Septembrie 2025

office space

 Expozitiei, Bucharest

2,420 EUR / month

Web Reference

#90665



<http://ec2-3-72-183-126.eu-central-1.compute.amazonaws.com/en/office-space-for-rent-domenii-1-mai-grivitei-bucharest-90665>

Description

Office Space – Str. Aviator Popișteanu no. 16

2nd Floor | 242 sqm | Sector 1, Bucharest

We are pleased to offer for lease an office space located on the 2nd floor of a S+GF+4F building, situated on Aviator Popișteanu Street no. 16, in a quiet neighborhood of Sector 1, with easy access to DN1 and Otopeni Airport.

The leasable area is 242 sqm, which can be rented either as a whole floor for a single tenant, or divided between two tenants, with modules of 114 sqm and 128 sqm gross area. In the case of multiple tenants, the kitchenette, restrooms, and dining area will be shared.

The current layout includes 8 private offices, a kitchenette, 2 bathrooms, and a dining room. Additionally, a 30 sqm garage is available, which can be used either for parking or as storage space.

The building features modern finishes with granite cladding and large glazed areas, its own central heating system, air conditioning units, access control system, as well as smoke and gas detection circuits in technical areas and garages. Property management is provided by a specialized company under a separate contract.

Electricity and gas costs are billed separately, based on consumption and co-ownership share, ensuring transparency and efficiency for tenants.

With its modern amenities, flexible layouts, and strategic accessibility, this office space is an excellent solution for medium-sized companies seeking a professional and well-connected headquarters in a quiet yet accessible area of

Bucharest.

Property details	
Rooms no.	8
Constructed surface	242m ²
Kitchens no.	1
Toilets no.	1
Building type	Block
Year built	2002
Balconies no.	1
State	Finished
Elevator	Yes
Common service charges	968.00 EUR

Amenities



Not furnished



Building heating

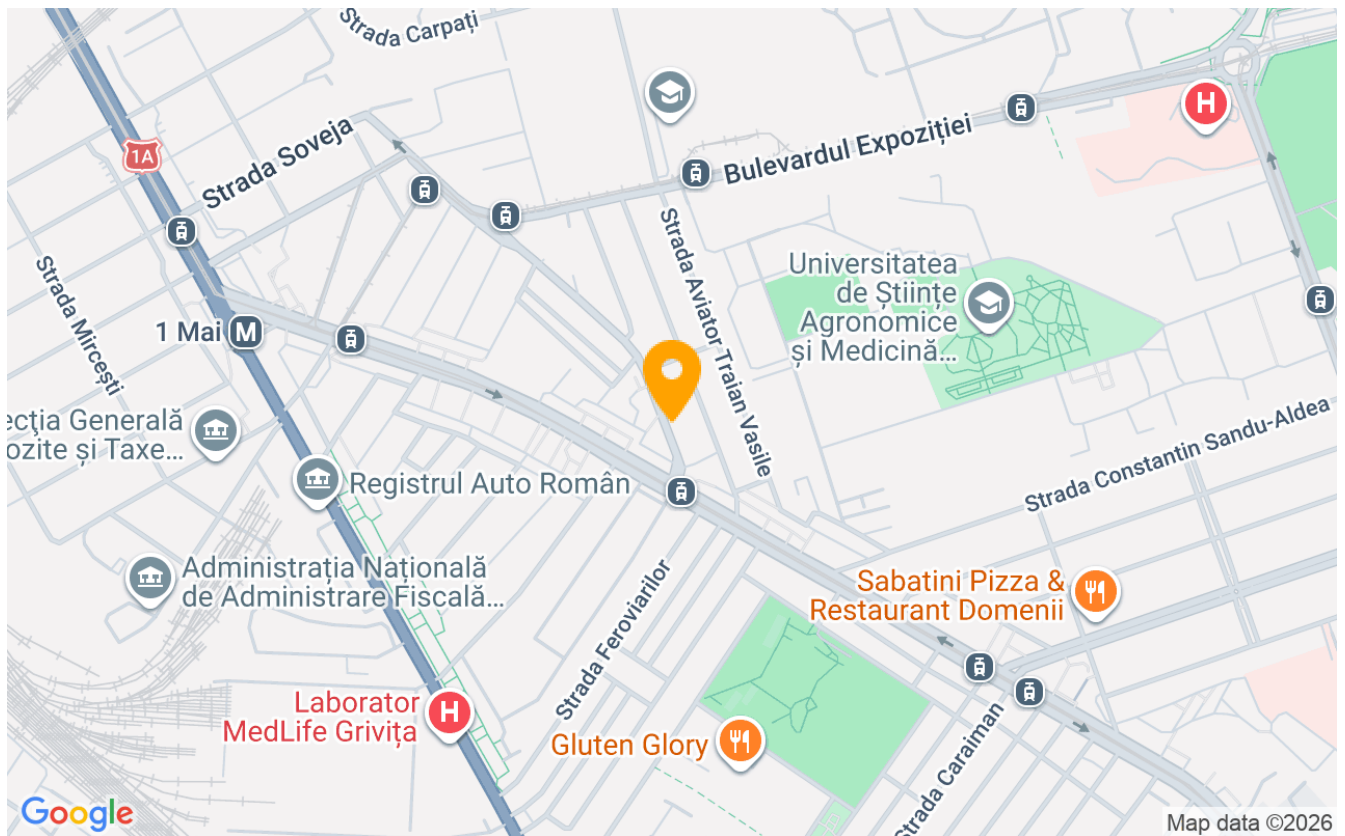


Suitable for office



Air conditioning

Location



Photos

